gameu (name subject to change)

**Notes**

open world

third person

low poly

using unity + blender

chill

well rendered with cool lighting and cool weather effects

dynamic music system

**Premise**

You start by choosing a character, each with a distinct background providing unique starter gear and so forth.

The game itself is set in a medieval time, and as any medieval games, has fantasy and magic enticed with it. Along with magic, there are some random advanced technologies, like grappling hooks (I want to recreate the feeling of being a scout in aot), a gun here and there, idk, ill add whatever I want

NVM NO MAGIC TOO CONFUSING

Now for the purpose of the game, I don’t have one. Is there a final boss? Idk.

Maybe ill have each starter character have their own desires in life, that desire being their goal aka the game’s ending. It’d also be funny to have the character fight each other in a sense when their goals are conflicting (of course the character being played would be destined to win but like whatever)

**World Ideas**

Racism exists 👍 lol. This could lead one of the characters. There can be “sub-humans” originating somewhere from a rival fallen empire that sought peace but was attacked, with the people captured their knowledge, culture, ideas robbed, and they were put to slavery idk. More lore and details needed.

Class divide. Those in castle thrive well the peasants are abused into work and dukes are in the middle and what not

**Character Ideas**

Just to get this out of the way, no body is right or wrong. Each is a hero to their own.

Name Name Name

* Born a slave
* Fights for rights of his race
* Is interested in finding the truth to what happened to his people and old empire
* Gets help from an inside noble that remains anonymous

Name Name Name

* Born a noble within the castle walls
* Sees the enslaved race as devils
* Seeing the race of devil start protest, he sees it as his mission to put an end to their existence once and for all

End

* Learns his brother oversaw leading the protests and everything from the shadows
* Assassinates him

Name Name Same-name as last

* A noble thinking this whole thing is cruel
* Starts providing instructions for a revolution to the enslaved race

End

* Stabs his brother, a noble fighting to keep enslavement and what not

**Lore**

plot twist, the royal family is of the enslaved race, and just wanted power so they took control of the castle and invaded their own people to put their knowledge to military use with the ideology that “When peace is threatened, violence follows and is required.” Basically, to create peace, their must be a constant threat of danger. Kind of creating a peace in a different way